OP: Schen :This area quest is level locked at 110. You will also need the help of a SH friend\nto get Galaxia''s whip (see step 17).

1. Get earrings from Arisha, give them to Shellina the yak.

2. Run the sw to dsr;run 2s2w;enter mars and backstab kas.

3. Enter port;sw to dsr;run 4sdse;enter uranus and backstab ten.

4. Enter portal;run 2ne;enter mercury and backstab sui.

5. Enter portal;run 3ndw;enter saturn and backstab dosei.

6. Enter portal;run 2n7w;enter neptune and backstab kai.

7. Enter portal;run 2n2w2n;enter jupiter and backstab mo.

8. Enter portal and door to Drewlin.

9. Say revelations (get crescent pearl).

10. Keep powered up earring in inventory with pearl.

11. Say ''soul'' to portal guard.

12. Say ''love.”

13. Go 2n and kill Tenshi (grab the ne and nw for explore).

14. Give Satchel to Katherine the gypsy and receive thesis.

15. Give thesis to Sister Mary Clarence and receive ribbon.

16. Give the ribbon to Queen Angelina and receive mittens.

17. (Go to Amazon Nation, kill Galaxia, get her whip -- for information on getting to Galaxia, see the Amazon Nation area quest guide).

18. Give the mittens to Queen Angelina.

19. (after being transported) go 2n and say ''eternity.”

20. Kill Abuela first (as she will heal Neo-Galaxia), then Neo-Galaxia.

21. Give prism to Kelly (receive corsage).

22. Go to Contessa.

23. Say may the power of love live forever! (with heart in inventory)

24. Give the mended heart to Derek and receive:

+-----------------------------------------------------------------+

| Names : power true sight |

| Desc : The power of True Sight |

| Type : Armor Level : 95 |

| Worth :10,000 Weight : 5 |

| Wearable : take eyes |

| Flags : glow hum magic bless no-locate |

+-----------------------------------------------------------------+

| Armor : Pierce : 24 Bash : 24 |

| Slash : 22 Magic : 19 |

+-----------------------------------------------------------------+

| Stat Mods : Wisdom : +3 Damage roll : +10 |

+-----------------------------------------------------------------+

| Skill Mods : Increases Detect hidden by 5 |

| Increases Detect invis by 5 |

| Increases Detect magic by 5 |

|Increases Infravision by 5 |

| Increases Detect good by 5 |

| Increases Detect evil by 5 |

+-----------------------------------------------------------------+,

EDIT: Cadmus: Lock is wrong. Just tried at 109 and was a no go. Anyone?',

EDIT: Nokian: Working through it now at 84 as a T6, it''s pretty easy. But MAKE SURE YOU GET THE WHIP FIRST, STEP 17. Without it you cannot proceed and get the last couple explored rooms. Sigh.